



Review Call of Duty: Black Ops 4

Treyarch

Call of Duty: Black Ops 4 is one of the world's best-selling and best-selling games where you can play in a campaign or online. The Call of Duty series is famous for its professional development. Every little detail of Call of Duty: Black Ops can be tested from the perspective of a first-person shooter

Call of Duty: Black Ops 4 (stylized in Call of Duty: Black Ops IIII) is a multiplayer first-person shooter game developed by Treyarch and published by Activision. It was released worldwide for Microsoft Windows, PlayStation 4, and Xbox One on October 12, 2018. This is a sequel to Call of Duty: Black Ops III 2015, the fifth entry in the Black Ops sub-series, and the fifteenth installment from the Call of Duty series.

Black Ops 4 is the first Call of Duty title without the traditional single-player campaign mode, but the developers have emphasized many interesting game cards.

Instead, it offers a Single Quest mode that focuses on the stories of multiplayer characters known as "Specialists." The missions are carried out between Black Ops II and III chronologically. Some specialists have also switched from Black Ops III. Multiplayer is the first in a series that lacks automatic health regeneration and introduces a predictive kick and a new ballistic system. But it also allows you to show a great deal of creativity and originality about your team organization and your tactical decisions. Lines are definitely harder to follow than a regular campaign though because each card is hidden behind the challenges of the Easter Egg.

Map locations include Titanic RMS, Ancient Rome Arena, and Alcatraz Federal Penitentiary. The game also introduced a battle royale mode called Blackout in which up to 100 players can participate in each game. Many characters from this and other Black Ops titles can be used as model players in this mode.

The development of the game started shortly after the release of Black Ops III.

Call of Duty has the reputation of being one of the most preferred games due to its characteristics, it is a game with one of the best games that you can get and play with your friends or colleagues. The graphics are very smooth and very realistic - for those people who haven't played games for at least 10-15 years, it can be overwhelming when they see it. It is very detailed and super realistic.

Black ops 4 has some cool stones. There's a good customization, they've always been above you when it comes to sharing attachments, changing the whole look of the gun game. This is a great convenience considering the dynamic environment of battles.

We have waited a long time but finally all the novelties of the game **Call of Duty: Black Ops 4** have been presented. An hour-long event has been enough for Activision to explain point by point all the contents of its new shooter.

Without individual campaign, the specialists are the protagonists, each one will have their individual missions, blackout will have its own battle royale, classic black ops characters and a map 1500 times bigger than Nuketown.

Zombies by triple game, Multiplayer, more tactical without losing speed, always shooting ... whatever you do and without flights or racing through walls.

It also has attention to PC, a serious version with battle.net support and the attention that the community deserves.

But is it me or is it visually the same as Black ops 3? Well it is not that it is that they themselves have said it, they have changed the interface and the hud a little but in a way it does not mean that this is bad because in fact everything has been launched with this game right now it has an incredible look.

The best is the battle royale that is called black out because it introduces the call of duty to this game mode as it is also the best bet they have made in years.

As this map is 1500 times larger than Nuketown, bringing together by air, sea and land 10 years of work of all black ops with the best maps of the saga and that the players embody all the characters of all the sagas not only multiplayer but also from Zombies. Besides the battle royale will be 140 players.

In this game a campaign mode will not come definitively, they have focused on player modes zombies or black ops.

Imagine playing with 140 people on a map that brings all that together must be brutal!

Pros	Cons
<ul style="list-style-type: none">- There is the option to play the full screen mode without borders.- Lots of customization.- Good cards to play.- You can become a paid player.	<ul style="list-style-type: none">- Modified pads must be prohibited.- Some things have fallen.- There is no campaign mode.- It lacks a bit of originality and looks like the previous version.

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